

# Rate-Adaptive Distributed Source Coding using Low-Density Parity-Check Codes

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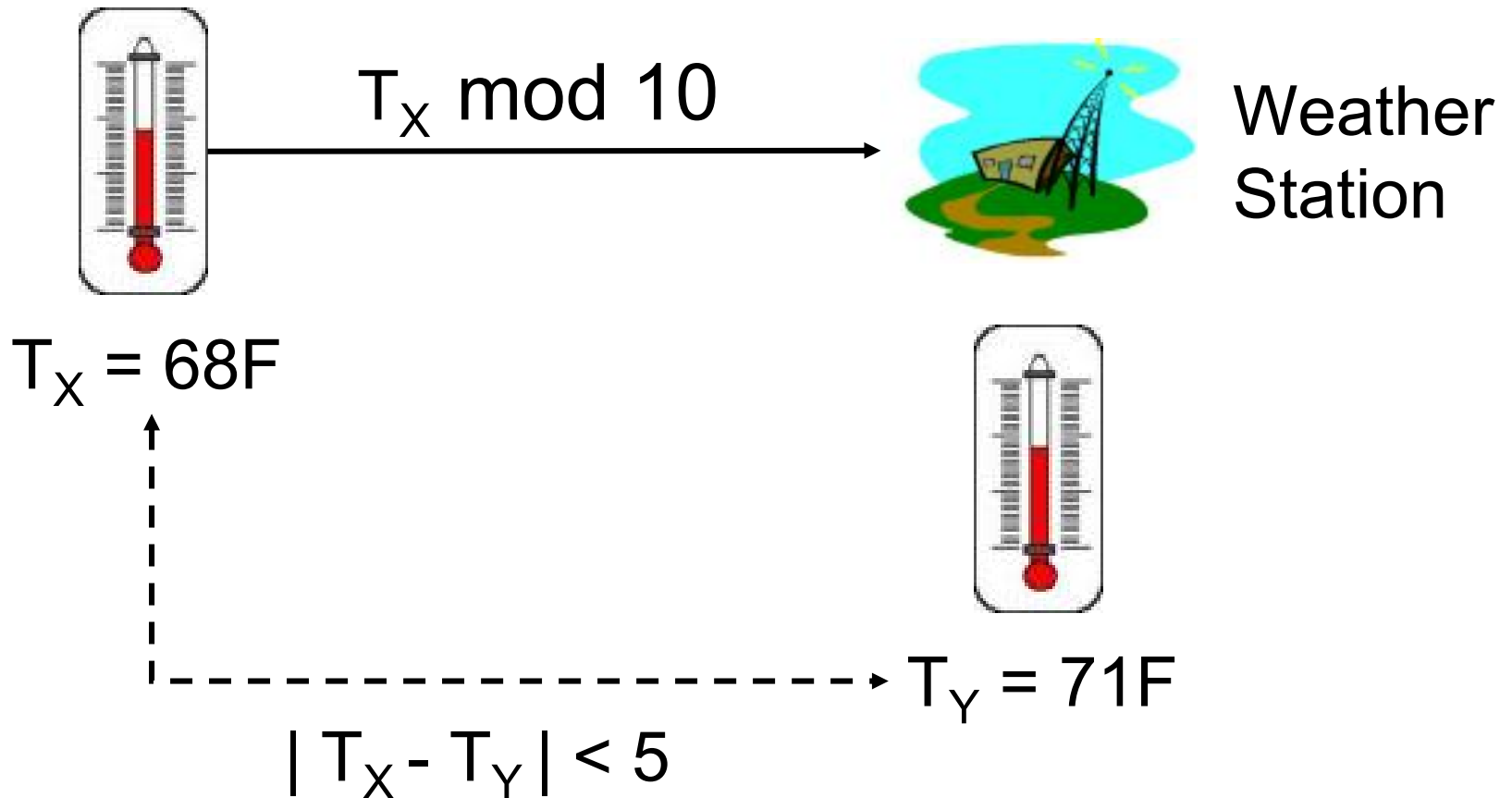


# Outline

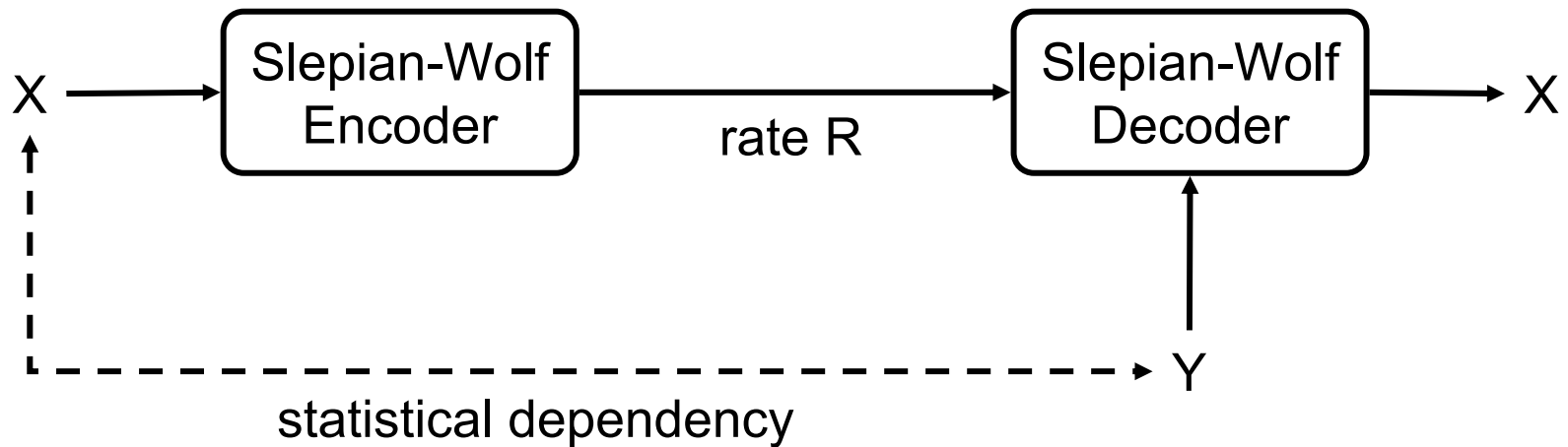
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- Slepian-Wolf coding
- LDPC codes for Slepian-Wolf coding
  
- Rate-adaptive Slepian-Wolf coding
- Extension of LDPC codes
- LDPC Accumulate (LDPCA) codes
- Sum LDPC Accumulate (SLDPCA) codes

# Distributed Source Coding Example



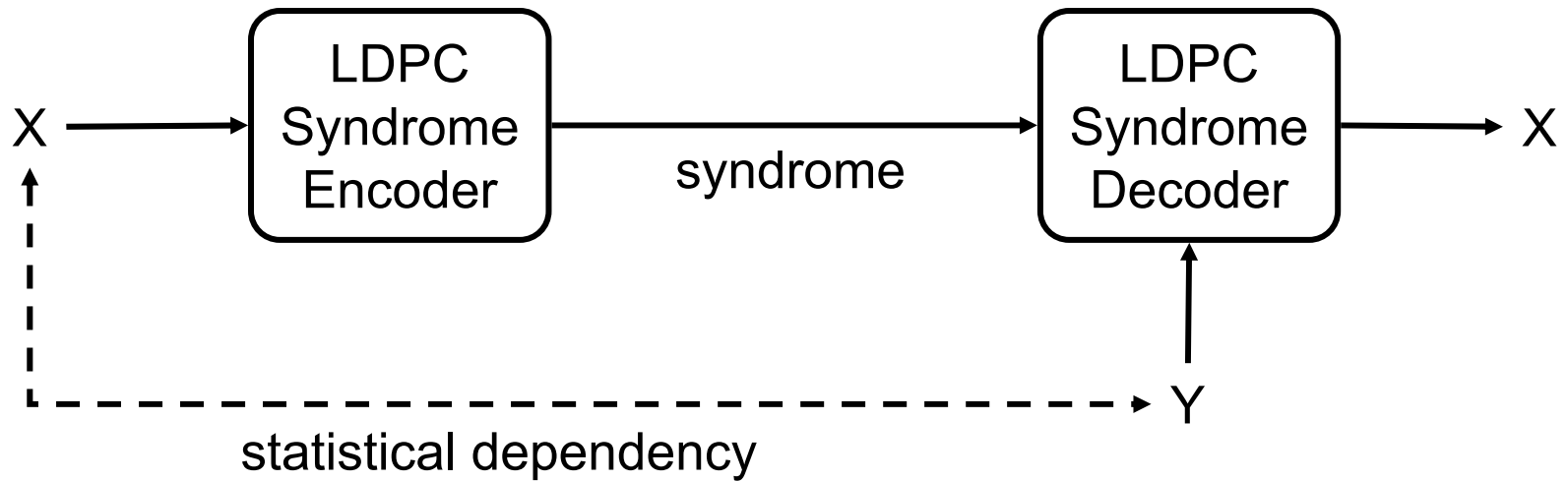
# Slepian-Wolf Coding



$X$  can be compressed losslessly at  $R > H(X|Y)$ .

[Slepian, Wolf, 1973]

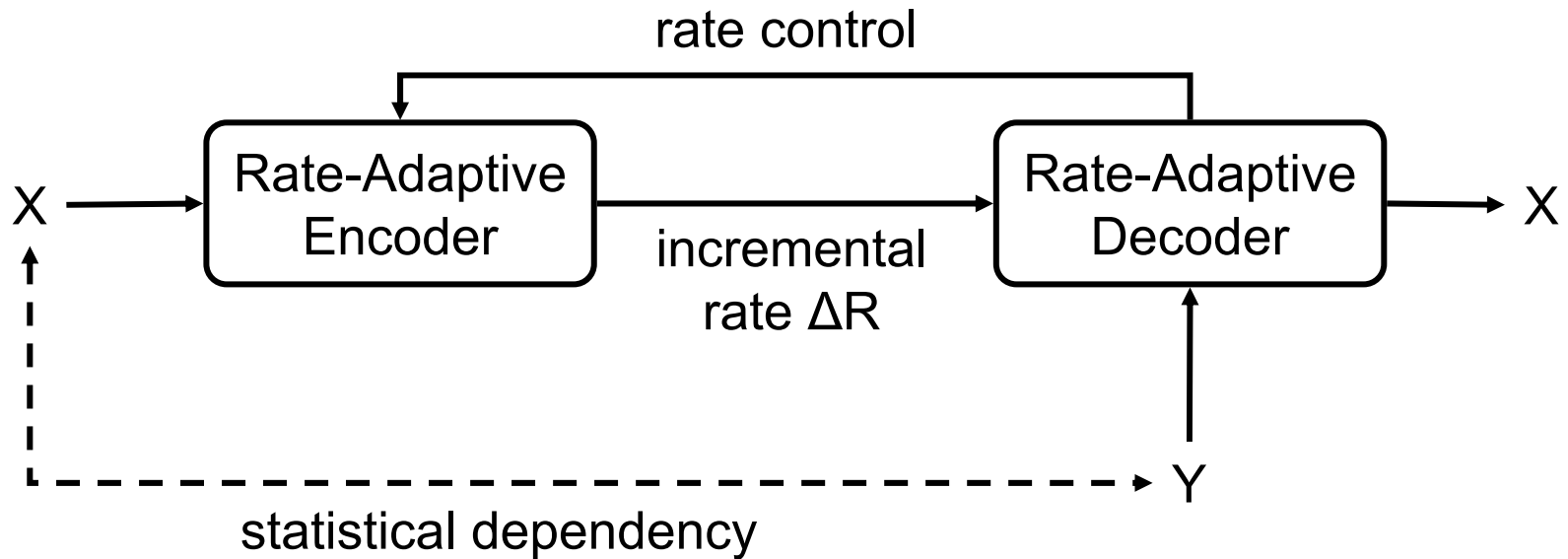
# LDPC Codes for Slepian-Wolf Coding



Perform within 5-10% of Slepian-Wolf bound

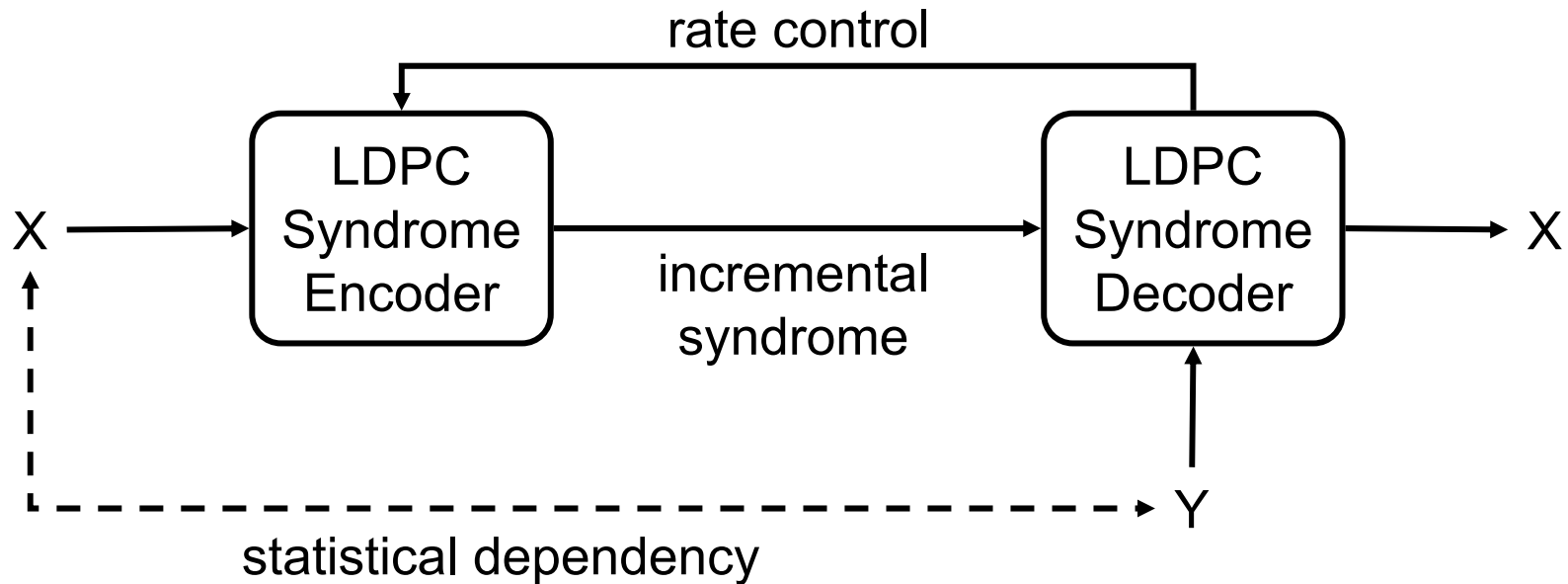
[Liveris, Xiong, Georghiades, 2002]

# Rate-Adaptive Slepian-Wolf Coding



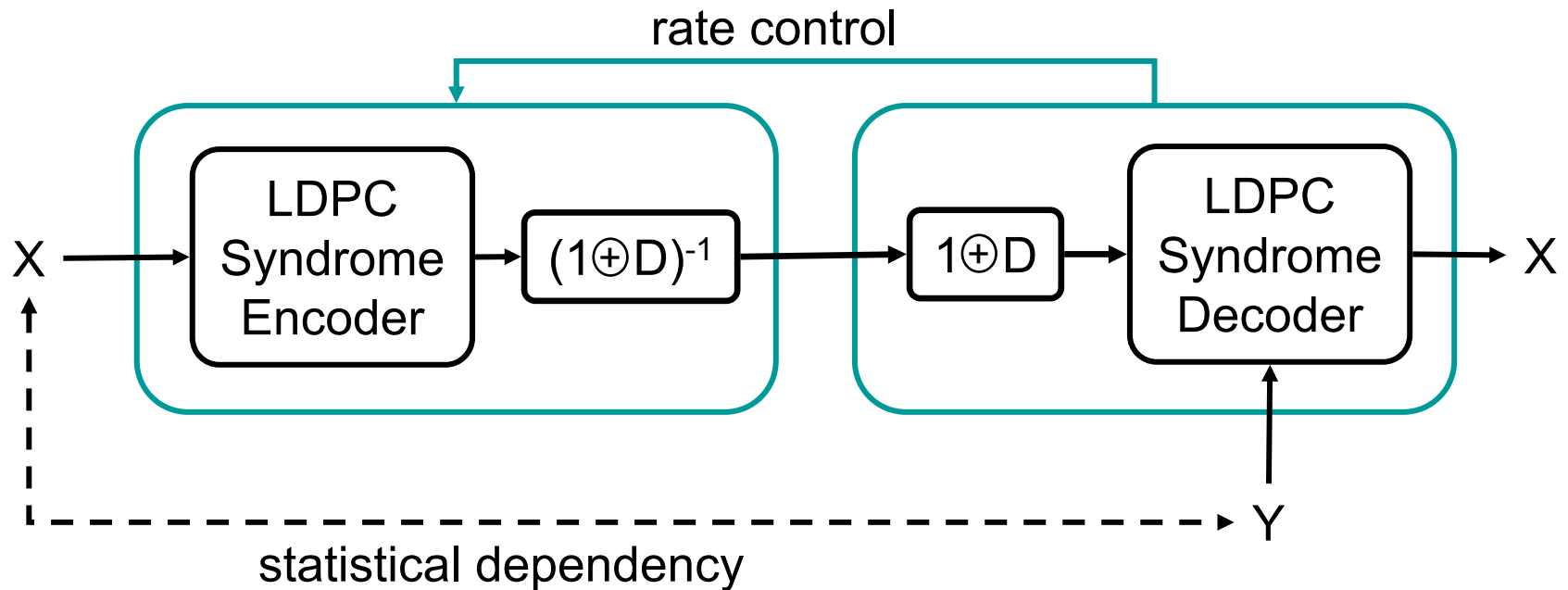
If the encoder does not know  $H(X|Y)$ ,  
an incremental rate scheme can find a sufficient  $R$ .  
This requires feedback and good rate-adaptive codes.

# Extension of LDPC Codes



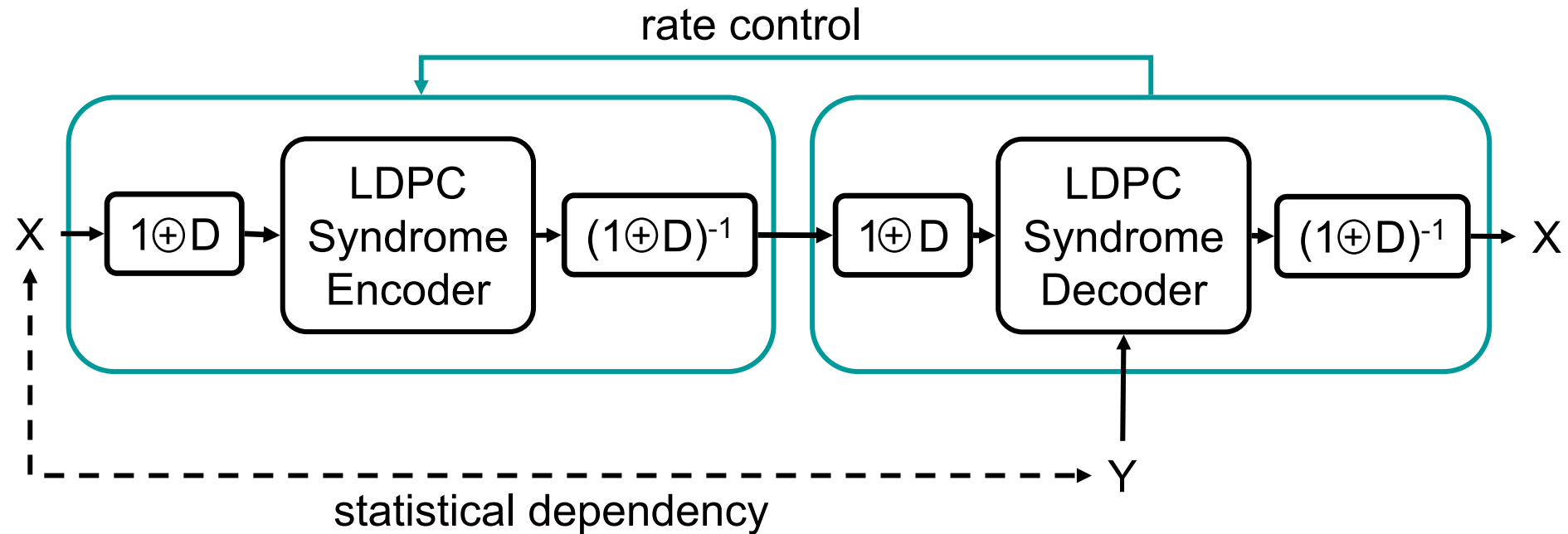
Below the full rate, the LDPC decoding algorithm is severely degraded and performance is poor.

# LDPC Accumulate (LDPCA) Codes



For all rates, the LDPC decoding algorithm is effective and performance is near the Slepian-Wolf bound.

# Sum LDPC Accumulate (SLDPCA) Codes



Performance is also near the Slepian-Wolf bound for all rates. LDPC and BCJR decoding algorithms are used jointly.

# Simulation Results

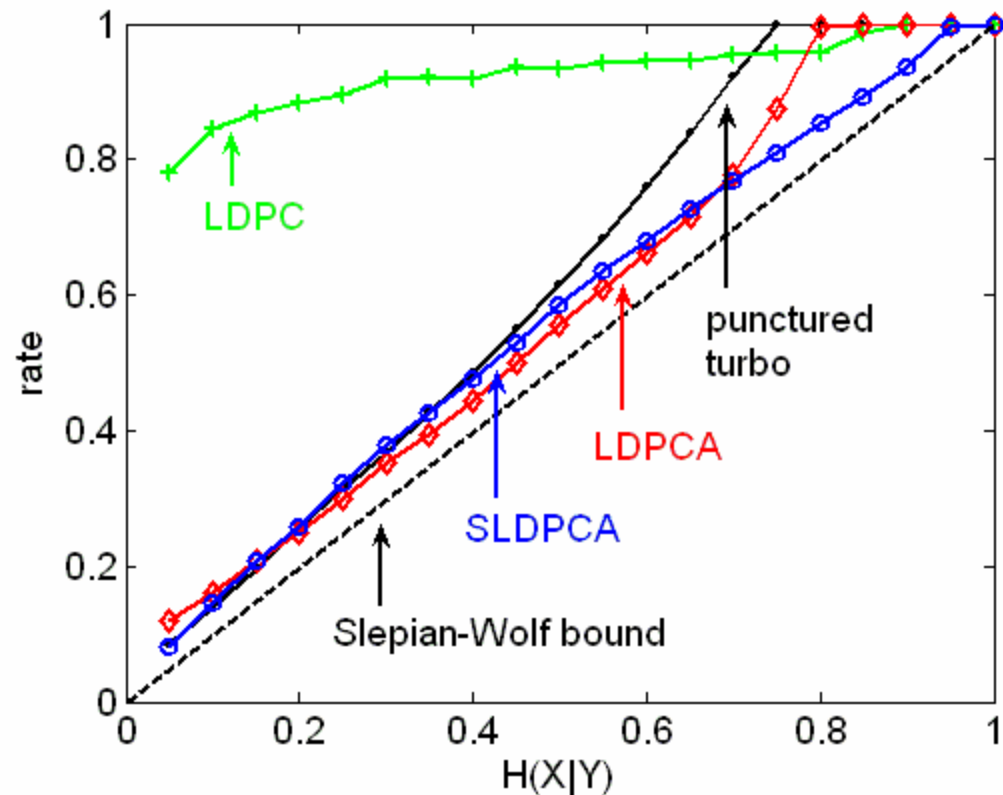
X is binary iid,  
unbiased

Binary symmetric  
correlation btw  
X and Y

Length 6336 bits

75 trials per point

Turbo codes from  
[\[Aaron, Girod, 2002\]](#)



# Simulation Results

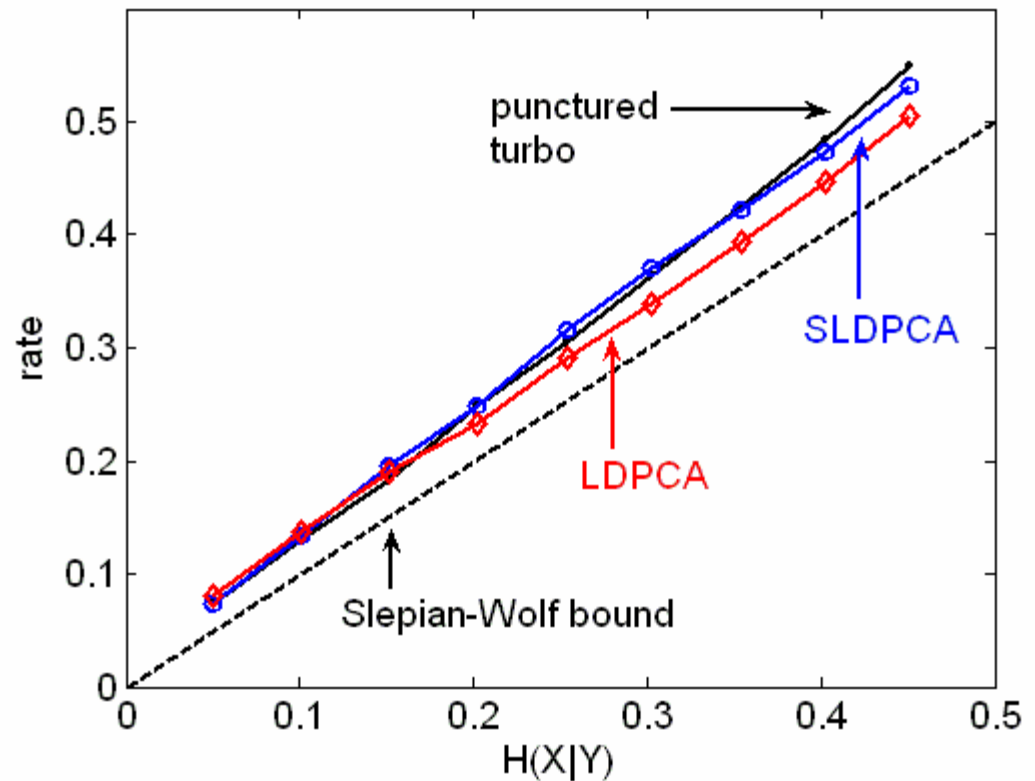
X is binary iid,  
biased 9:1

Binary symmetric  
correlation btw  
X and Y

Length 6336 bits

75 trials per point

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# Conclusions

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- Extension of LDPC syndrome codes to rate-adaptive distributed source coding is ineffective
- LDPCA and SLDPCA codes are proposed
- Outperform punctured turbo codes
- Perform within 5% and 10% of the Slepian-Wolf bound at high and moderate rates
- Perform well for different source statistics